RULES

(11.4.2) Single Step Defenders: Addendum: If there are still friendly units in a hex (ASUs, Disrupted Units, retreated units, etc.) after the last unit that could qualify as a Lead Unit was lost in a successful Determined Defense, then the hex holds, and the attacker does not Advance After Combat.

(11.5.2) Desperate Defense CLARIFICATION: The Air/ASU +1 DRM is good for every roll of the Desperate Defense.

13.4 Recovery: Players may choose not to recover a unit in Full Retreat in order to retain its Automatic Retreat ability.

(16.5.4) Airfield DRM: Replace “City” with “Landmark”. It should read: “... an Unlimited LOS to at least one friendly Town, Landmark, or Clear Terrain hex that is not adjacent to any enemy Combat Units.”

(16.5.4) CITY DRM: Add “occupied or” to the sentence. It should read: “If the unit can trace an Unlimited LOS to at least one friendly occupied or Controlled City hex (Major or Minor).”

(18.3.3) An ASU in an Entry Area can provide Offensive and Defensive Support to combats within range of the Entry Area.

(20.5.1) CLARIFICATION: Axis Ally units may participate in an attack with German units, as long as there is not another Axis Ally nationality participating.

(21.3.1) CLARIFICATION: Soviet HQs which have not been released can still be used as an entry location for units rebuilt from the Eliminated Box.

26.2 CLARIFICATION: After a Planned Offensive marker has been flipped to its Ready side the HQ can still move 2 hexes.

31.0 Soviet Reserve Armies: The 8th Army at Saratov is also released if a German unit moves within six hexes of Saratov.

CAMPAIGN GAME AND FALL BLAU SOVIET REINFORCEMENT DISPLAY

The 66th Naval Rifle Brigade is unfrozen on Turn 5.

CLARIFICATION: If playing the Fall Blau scenario, the 5th Reserve Army arrives from the map edge (Entry Area M) into any hex between 4100 and 4111.

PLAY BOOK

On the REPLACEMENT AND MARKER CHART: Soviet Motorized Infantry type units can advance 4 hexes, not 2 hexes.

COUNTERS

The backside of the Hungarian 23rd Division and the 2nd Hungarian Army HQ is switched. There is a label you can download and print on a sticky label to fix. A replacement will be printed by GMT at the earliest opportunity.

MAP

The 24 space of the Victory Point Track should say “Turn 28 Minimum”, not Turn 26 Minimum.